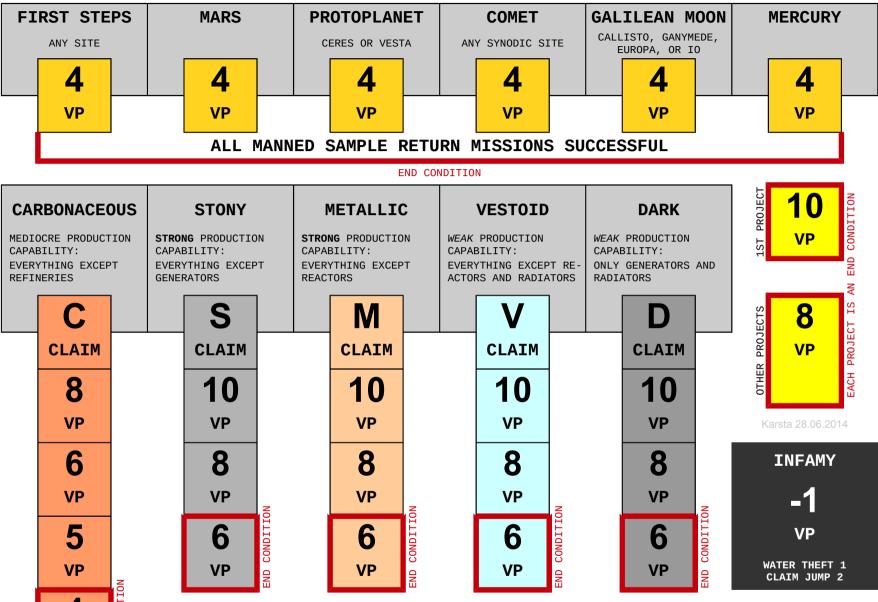
TO COMPLETE A MANNED SAMPLE RETURN MISSION 1) LAND A CREW ON THE SITE 2) FLY THE CREW BACK TO LEO 3) DECOMMISSION THE CREW. ONLY THE FIRST PLAYER TO COMPLETE A MISSION GETS VICTORY POINTS FROM IT.



WHEN A FACTORY END CONDITION IS REACHED, NO NEW FACTORIES OF THAT SPECTRAL TYPE CAN BE BUILD.

GAME ENDS WHEN <u>THREE</u> END CONDITIONS ARE MET. ALL PLAYERS TAKE ONE MORE TURN EXCEPT THE ONE WHO MET THE THIRD END CONDITION.

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